



**CLASH
OF THE
AXES**



HIGH SCORE

Individual Player Challenge

Each player gets 3 axes to sink into the board. Add up the scores, play three rounds. Highest score takes the crown!

BLACKJACK

Individual Player Challenge

Each player gets 3 turns to throw 3 axes, trying to reach a score of 21.

If an axe does not sink into the wood 2 points are deducted.

If your points get above 21 you go bust!

TEAM DUEL

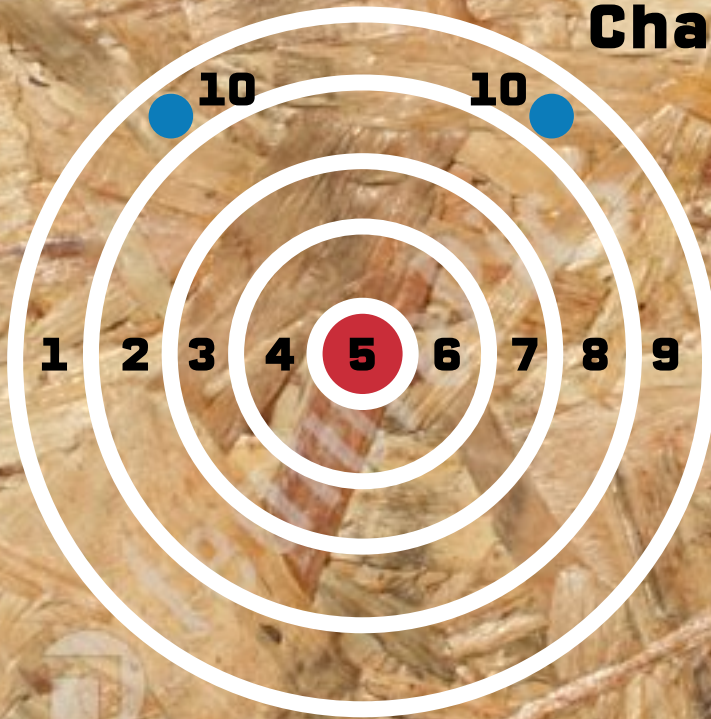
Team V Team Challenge

Challenge the lane next to you?

Same rules as HIGH SCORE but in teams
- a cumulative score of everyone,
highest score at the end of the round
takes the glory!

AROUND THE WORLD

Individual Player Challenge



Players
get 3
axes per
turn.

Work your way through zones 1-10,
you can only move through to the
next zone once each has been hit.
First player to get through all 10
zones wins the challenge!

p.s you don't have to call the
killshot on this game

HUMANS V ZOMBIES

Team V Team Challenge

One team is HUMAN one team is ZOMBIE
Score starts at zero, each player on the team throws 3 axes and adds/minuses their score to the tally.

The score gets moved up and down the scale as the humans or zombies hack into each others scores

The aim of the game is for Zombies to reach -30pts or the humans to reach +30pts



BATTLE AXE

Lane V Lane Challenge

Ask your instructor for Battle Axe Targets

Place your targets on the opponents boards and take turns to sink each others targets, first to finish shall be victorious!

p.s no scores needed for this one!